

MORE CHALLENGING: Multiple 2v2 to Goa	DURATION: 18 min INTERVALS: 6 - ACTIVITY: 2 min REST: 1 min. OBJECTIVE: To move the ball forward past the bandits and score
o <u> </u>	PLAYER ACTIONS: Pass or dribble forward, spread out
	<b>ORGANIZATION:</b> In a 25Wx35L grid, a 6Wx3L yard box goal on each end line, coach will create teams of 2 players each. 2 teams will play against one another and, on the same field & at the same time, two other teams will also play against one another. All teams share the field & the goals. In both games, each team defends 1 goal and attacks the other. <b>RULES:</b> A goal is scored be either dribbling into a goal or passing to a teammate into the opponent's goal. After a goal is scored, the scoring team backs up to allow the ball back into play & the game continues.
	KEY WORDS: Look up, find an opening, play through it
	<b>GUIDED QUESTIONS:</b> What are some obstacles you must look for in this game? How can you help your team create an opening? Which part of your foot can you use to dribble forward?
	<b>ANSWERS:</b> You must look up to find your teammates, the goal, the opponents & other players using the field. If you see space away from the crowd and you can still get the ball, spread out into that new space to help create a new opening. Use your laces by pointing your toe down, making a fist with your toe & use your laces to push the ball forward.
© Copyright www.academysoccercoach.co.uk 2020	<b>Note:</b> If you have more than 4 teams, either rotate teams are set up a second field. If the game is too chaotic, simple play 1 game of 2v2 and rotate teams.
2 <sup>nd.</sup> PLAY PHASE: The Game – 4v4	DURATION: 22 min - INTERVALS: 2 - ACTIVITY: 9 min REST: 2 min. OBJECTIVE: To pass or dribble past an opponent then score goals.
Copyright www.academysoccercoach.co.W 2020	<ul> <li>PLAYER ACTIONS: Pass or dribble forward, spread out</li> <li>ORGANIZATION: In a 25Wx35L field &amp; a small goal on each end line, play a 4v4 game with no goal keepers. Play for 22 minutes – 2 x 9-minute halves with a 2-minute half-time. Local rules apply. If the ball leaves the field, the coach can play another ball onto the field and the play continues.</li> <li>KEY WORDS: Turn, open up, score goals</li> <li>GUIDED QUESTIONS: Who should determine whether to pass, dribble or shoot? What can you do to help your teammate with the ball should make that decision?</li> <li>ANSWERS: The player with the ball should make that decision (coaches-it's important to allow the players the freedom to make their own decision.) If it is too crowded in front of your goal, spread out to provide your teammate with another option.</li> <li>NOTES: Depending on your local rules, coaches may introduce throw-ins, corner kicks &amp; goal kicks if rules enforce. Remember to create a build out line for goal kicks and focus on the techniques needed to complete the task instead of the moment of the players on the field. The game must be played so try</li> </ul>
FIVE ELEMENTS of TRAINING EXERCI .Organized: Is the exercise organized in the right way?	not to dwell on the restarts.         ISE       TRAINING SESSION SELF-REFLECTION QUESTIONS         1. How did you achieve your goals of the training session?
.Game like: Is the exercise game like?	2. What did you do well?

3. What could you do better?

- **3.Repetitions:** Are there repetitions when looking at the overall goal of the session?
- **4. Challenging:** Are the players being challenged? (Is there the right balance between being successful and unsuccessful?)
- 5. Coaching: Is there the proper coaching based on the age/level of the players?